Juhyeon Park

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EDUCATION

School of Visual Arts Expected Dec 2026 New York, NY

Bachelor of Fine Arts: 3D Animation and Visual Effects

Silas H. Rhodes Scholarship Recipient; 3.834 GPA

Key Coursework:

VFX, Adam Meyers

- IN MOTION, Jules Verardi
- Python Script, Patrick Skelton

Jan 2023 - Dec 2023 **New York Film Academy**

Bachelor of Fine Arts: Filmmaking

Key Coursework:

Production Workshop, Hernan Toro, Richard D'Angelo

- Digital Editing, Robert Burgos
- Cinematography, Arsenio G. Assin

EXTRACURRICULAR EDUCATION

Mar 2022 - Apr 2022 **Central Saint Martins** London, UK

Patternmaking: Level 1 Short Course

Patternmaking: Level 2 Short Course

SKILLS

Software

Video Editing: Premiere Pro, DaVinci Resolve, Avid, Nuke

- Color Grading: DaVinci Resolve, Avid
- 3D Animation & VFX: Cinema 4D, Blender, Maya, ZBrush, Houdini, After Effects
- Graphic Design: Adobe Creative Suite (Photoshop, Illustrator)

Film Production

Storyboarding, Production Design, Camera and Lighting Equipment Operation

Administrative Skills

Google Workspace (Sheets, Slides, Docs) and Microsoft Office Suite (Excel, PowerPoint, Word)

WORKING EXPERIENCE

Feb 2025 - Present **School of Visual Arts** New York, NY

Writing Resource Center Administrative Assistant

Responsible for providing front desk support, managing appointment scheduling, assisting with administrative tasks, and ensuring daily operations with a welcoming environment for students and staff

RECENT PROJECTS

Music Video (Stay Alive - TEN'S UNIQUE)

VFX Artist

New York, NY

- Designed a 3D animated title sequence with shading and texturing using Maya and Cinema 4D
- Created 3D visual effects, including text animation and 3D models, to enhance the music's narrative and theme

Beauty Commercial (Musubi) Mar 2024 - Apr 2024

Production Designer and Storyboard Artist

Developed storyboards reflecting the director's vision and prepared props and costumes for actors

Supervised set dressing and participated in the entire production process

Music Video (Believe It or Not – Chozen Lee) Feb 2024 - Mar 2024

Production Designer and Storyboard Artist

Created storyboards to align with the script and director's vision, ensuring precise visual execution

Designed and composited the set and scene backgrounds to enhance narrative depth

Independent Short Films (Lord Hear Our Prayer, 2024; Love and Lust, 2023, etc.)

Production Designer and Title Designer Designed and planned the production designs based on the director's pitch deck

- Supervised set dressing, prepared props, and supported as a grip throughout the production process
- Created 3D titles with Blender and Maya, enhancing the films' visual storytelling

Personal 3D Projects and Social Media Management

Created 3D character designs using Blender, Maya, and C4D, and shared the composed 3D works on Instagram

Grew a following of over 33.5k by continuously refining technical skills through regular updates and engagement

Jan 2021 - Present

Jan 2023 - Nov 2024

Aug 2024 - Sep 2024

New York NY

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